

Game Overview

Nothing can withstand the full power of a Dragon's Powerflame. Not even the reels of this 5 reels, 25 lines slot game. Burn, burn, burn and WIN!!!

Note: In case of malfunction, all game plays and payouts will be voided.



General Information

Game Type	3X5 Video Slot
Number of Lines	25
Number of Reels	5
Wild Symbol	Yes
Free Spins Feature	Yes
Return to Player	98.4%
Win Direction	LEFT to RIGHT
Win Amount	Line Win = Line Bet x Odds TOTAL Win = Sum all Line wins

Paytable

WILD

IS WILD AND SUBSTITUTES
FOR ALL SYMBOLS
EXCEPT 
APPEAR ON REELS 2, 3, 4
AND 5 ONLY.

WILD

SCATTER

BEFORE ANY FEATURE IS
APPLIED,  APPEARS
ON REELS 1, 2 AND 3 ONLY.

BONUS

5 - 15.00
4 - 4.50
3 - 1.20

5 - 12.00
4 - 3.60
3 - 1.20

5 - 9.00
4 - 2.70
3 - 0.90

5 - 7.50
4 - 2.10
3 - 0.90

5 - 6.00
4 - 1.80
3 - 0.60

5 - 3.00
4 - 0.90
3 - 0.30

5 - 3.00
4 - 0.90
3 - 0.30

5 - 2.40
4 - 0.90
3 - 0.30

5 - 1.80
4 - 0.90
3 - 0.30

5 - 1.80
4 - 0.90
3 - 0.30

WILD Symbol

- Doesn't have its own payout
- Can substitute for any symbol except BONUS SCATTER symbol
- Only appears on reels 2, 3, 4 and 5

BONUS SCATTER Symbol

- Doesn't have its own payout
- Before any feature is applied, BONUS SCATTER symbol only appears on reels 1, 2 and 3.
- 3/4/5 reels stacked with BONUS SCATTER symbols will award 9/12/15 FREE SPINS.

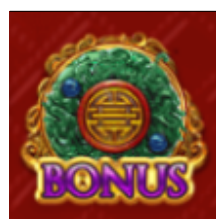
Feature Information

Second Chance Stack Feature

- A reel contains a stacked symbol when the same symbol appears on all its positions.



- When at least two of the reels 1, 2 and 3 contain the same stacked symbol, the SECOND CHANCE STACK FEATURE is triggered.
 - If the stacked symbol is BONUS SCATTER symbol then all the reels that do not contain BONUS SCATTER symbol will be closed off.
 - If the stacked symbol is not BONUS SCATTER symbol then the first reel starting from the left that does not contain the stacked symbol will be closed off.



Bonus Scatter Symbol

- A dragon flies over the reels and breathes flame onto the closed off reel(s).
- The closed off reel(s) transform into a stack of one random symbols.



- Wins are paid again after the reel(s) transformation
- When all reels contain the same stacked symbol (ALL SAME), all reels will be closed off and transform into the same symbol that was present before transformation. To put it simply, ALL SAME will win double the win amounts (one before and one after the transformation).

Bonus Feature

- When after the SECOND CHANCE STACK FEATURE there are 3/4/5 reels contain stacked BONUS SCATTER symbols, the FREESPINS will start with 9/12/15 FREESPINS respectively.
- SECOND CHANCE STACK FEATURE can also be triggered during FREESPINS.

Gamble Feature



RED

BLACK

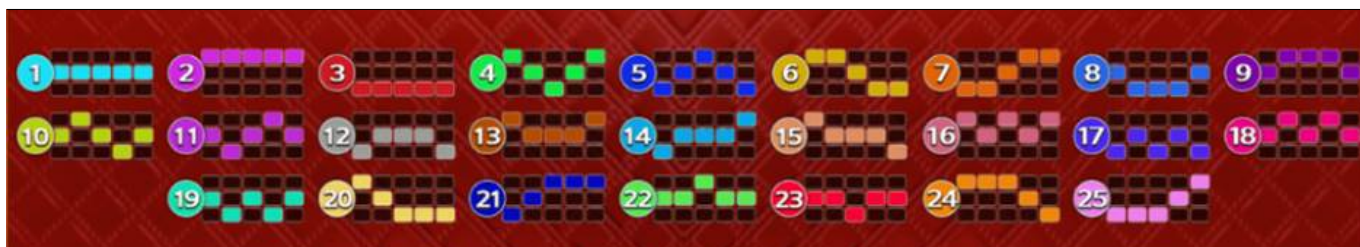
TO GAMBLE ANY WIN PRESS THE GAMBLE BUTTON.
THEN SELECT RED OR BLACK CARD.
BET IS DOUBLED (X2) IF RED OR BLACK CHOICE IS CORRECT.
WINNINGS CAN BE GAMBLE UP TO FIVE (5) TIMES.
GAMBLE FEATURE CAN BE ENABLED/DISABLED IN THE SETTINGS MENU.
GAMBLE IS NOT AVAILABLE DURING AUTOPLAY.

Gamble Rules

- Bet on 25 fixed paylines.
- Choose your total bet by selecting your bet per line multiplier.
- All wins pay left to right.

- All wins on played lines only except scatters.
- Wins on different lines are added.
- Highest win only on each line is paid.
- Scatter wins are multiplied by the total credits bet.
- All line pay symbols must appear on a played line and on consecutive reels beginning on a leftmost reel.
- Scatter wins are added to line wins.
- Scatter wins are awarded for symbols appearing on any position on the reels for any number of played lines.
- Line win are multiplied by the bet multiplier.
- The prizes shown in the payable are multiplied and related to the selected bet. Malfunction voids all pays and plays.

Game Lines



User Interface



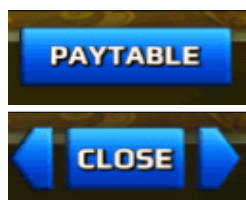
Spin Button

Start the spin with the current TOTAL BET. It is also used to start feature.



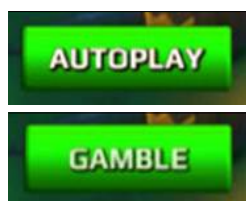
Collect Winnings / Stop

Change into different states when waiting to collect winnings or stop (when spinning)



Paytable / Info

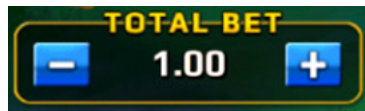
Display the payable and info, rules of the game. Click **CLOSE** to go back to the main game or click > and < to change pages.



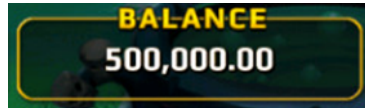
Autoplay / Gamble

Open up the AUTOPLAY selection bar. Select the number of autoplays. Click **START** to start AUTOPLAY. After AUTOPLAY start click **STOP AUTO** to stop. When Gamble is turned on, the **AUTOPLAY** button will change to

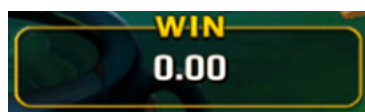
GAMBLE when waiting for the player to decide between collecting the wins or play Gamble feature. Display the total amount of credits player will use in one spin. Changing this will also change the win amounts displayed in Paytable screen due to our dynamic payable.
Display the balance amount



TOTAL BET



BALANCE



WIN

Display the current win amount



Notification Bar

Display the game's notifications



Expand / Revert

Toggle between normal display / full-screen display mode



Sound On/Off

Toggle sound on/off



History

Display the details of played game rounds



Settings

Toggle BGM music and gamble on/off