

Introduction



Slots are widely played all over the world and we offer an extensive range of slot machine games to cater to all tastes. Each of our games has a different theme and feel, with a unique way to play each to provide all players with the best possible experience.

So try them all! Get BETTER and get WILD!

Object of the Game

The objective of this game is for the player to collect winnings based on the graphical combinations offered by multiple reels of graphics. Based on the combinations that the reels stop on, the player can win many different bet multipliers.

Current Game Rules

Game Rule	Game Rule Value	Game Rule Description	
Maximum Bet	1,250	The maximum (total) bet allowed	
Maximum Payout	500,000	The maximum all	
Denomination	1 Cent	The credit denom game	
Bets per line	1; 2; 3; 5; 7; 10; 15; 20; 25; 30; 40; 50	The discrete amou be bet per line	
Reel Count	5	The number of re contains	
Visible Rows	3	The number of vi game contains	

Game Rule	Game Rule Value	Game Rule Description	
Game Rules	Number of Paylines	25	The number of paylines the slot machine contains. Each payline represents a line across the reels. You can place your bet on one or more of these lines.
	Multiplier Policy	Cumulative	Whether the multipliers are cumulative, or the highest amount is used for the winning amount.
	Winning Line Policy	Highest	Determines whether the highest winning or the sum of all the winning lines is used.
	Scatter Win Policy	Cumulative	Whether the scatter wins are cumulative, or the highest amount is used.
	Feature Multiplier	2	The amount that the feature win is multiplied by, during the feature.
	Retrigger	Yes	Whether free games are triggered while playing a free game within a feature game.
	Free Games Policy	Highest	Defines whether the highest win won during a spin is used, or if the only the highest free games winning is used.
	Random Free Games	Not Random	Defines whether the free games are randomly chosen or not.
	Free Bonus	0	During all free games, the win is multiplied by the free bonus and added to the feature win.
Gambling Feature			
Maximum attempt:	5	The maximum (to be used) allowed.	
Maximum Payout:	3,000,000	The maximum allowed for the gambling feature.	

Payouts

Game Payouts (Winning credits per symbols on a selected line)

Symbols	Winning	1 Symbol	2 Symbols	3 Symbols	4 Symbols	5 Symbols
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Game Payouts (Winning credits per symbols on a selected line)

	direction					
Temple	Left to Right	0	10	50	1,000	10,000
Priest	Left to Right	0	5	25	500	5,000
Idol	Left to Right	0	5	30	100	1,000
Warrior	Left to Right	0	2	20	75	500
Jaguar	Left to Right	0	2	20	75	500
Bird	Left to Right	0	0	10	40	300
K	Left to Right	0	0	5	30	200
Q	Left to Right	0	0	5	30	200
J	Left to Right	0	0	5	20	100
A	Left to Right	0	0	5	20	100

Game Pay Lines



Winning Scatter Combinations

The possible combinations of symbols that can win a scatter prize, and the free games won for obtaining a certain number of these symbols

Scatter Symbols

Coin

- During any spins (standard, free game and feature game), this symbol substitutes for no other symbols.
- Scatter win direction: Any Direction
- The winnings are multiplied by the total bet if there is a scatter win: Yes

**Number of visible
symbols on each reel**

Free Games

Payout

**Free games won
during free spins**

		Coin	
1 Symbol	0	0	0
2 Symbols	0	2	0
3 Symbols	15	5	15
4 Symbols	20	20	20
5 Symbols	25	100	25

Calendar

- During any spins (standard, free game and feature game), this symbol substitutes for no other symbols.
- Scatter win direction: Any Direction
- The winnings are multiplied by the total bet if there is a scatter win: Yes

Number of visible symbols on each reel	Free Games	Payout	Free games won during free spins
1 Symbol	0	0	0
2 Symbols	0	0	0
3 Symbols	0	0	0
4 Symbols	0	0	0
5 Symbols	0	0	0

Substitute Symbols

Temple

Substitute for Priest; Idol; Warrior; Jaguar; Bird; K; Q; J; A;
 Substitute symbol appear in reel: 2, 4

Number of visible symbols on reels	Win Multiplier	Payout
1 Symbol	2	0
2 Symbols	2	0

Temple		
3 Symbols	2	0
4 Symbols	2	0
5 Symbols	2	0

How to Play

The player places a bet automatically by entering the game.

The player may now adjust the number of credits they play per line by clicking on the BET UP or BET DOWN buttons. They may also adjust the number of lines played by clicking on the LINES UP or LINES DOWN buttons.

After the player has adjusted their bet, the player may click the SPIN button. The machine will then animate the reels, eventually stopping on a location generated by Java application server. After all the reels stop, the game will see if the current combination is a winning one.

If so, the account menu information is adjusted and the game ends. The WIN area displays the amount the player wins on a single game. After the game is over, if the player wins, this value is added to the players balance and when the SPIN button is clicked, the WIN AMOUNT resets to zero. If the player does not win, the amount shown under WIN is zero.

Press the "Gamble" button when you have won a hand. This allows you to play a bonus game where you can double the amount of chips that you have won.

Pressing the LOBBY button unloads the Shockwave movie from the browser and returns to the initial game page. If the player has placed coins into the machine before selecting the LOBBY button, then these funds are returned to the player and this action is not reflected in the players balance until they enter another game or view their balance on the Player Balance screen.

Casino Rules

Malfunctions of any sort (software or hardware) voids the play.

Slots Rules

The rules for this game were last changed on 2009-09-23 07:27:47.54

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Over a long period of time, the game is likely to average a return to the player of **91.932%** of the total bets made.

Online URL: <https://www.sbobet-help.com/article/aztec-rising-betting-rules-1290.html>